



Veronica Lyons

visual effects artist

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veronicalyons.com

Education

Savannah College of Art & Design.

Bachelor of Fine Arts. **Visual Effects.**

Graduated Cum Laude, June 2023.

Film & Television Minor.

Software Skills

- Unreal Niagara
- Houdini
- Autodesk Maya
- Unreal Engine 5
- Nuke
- Adobe Photoshop
- Adobe Illustrator
- Adobe Premiere
- Adobe After Effects
- AutoCAD

Technical Skills

- Visual effects artist
- Composer
- Matte painter
- Graphic designer
- Drafter

Honors/Distinctions

- Member of ACM SIGGRAPH.
- H3 Podcast Green Screen Competition Finalist (2023).
- Dean's List: 2018, 2019, 2020, 2021, 2022.
- Beyond the Dot Exhibition (2019).

Experience

- **3D Artist, LED Volume Special Project.**
October 2022, SCAD Atlanta.
 - Collaborated in teams of 5+ artists on short films to be shown on **SCAD's LED volume** to 500+ people at university admissions events.
 - Designed a large skeletal monster in **Blender**.
 - Utilized **Unreal Engine 5** and **Disguise** to create, compile, and organize 5 additional 3D assets.
 - Optimized 3D scenes.
- **3D Artist, Film Shot on LED Volume.**
November 2022, SCAD Atlanta.
 - Worked on a team to create an **Unreal** scene for SCAD student film, **Regret (2022)**, a short comedy film shot on the **LED volume stage** using **Unreal scene projection**.
- **Visual Effects Lead, Animated Short Student Film.**
March 2022, Atlanta.
 - Created, Modeled, and Animated **Good Morning (2022)** in **Maya**.
 - Edited and Produced film with **Adobe** products.
- **AutoCAD Drafter, Structural Evolution LLC.**
2015-2022, Peachtree City.
 - Drafted for engineering company.
 - Designed wall art, and organized sign installation.
 - Created website for company.

Check out my demo reel →

